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Exercise Set 12  
Quantum Computation

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**Exercise 1 (From a decision version of factoring to actual factoring)**

Complexity classes such as BQP are usually defined for decision problems, whose output is one bit. Factoring, however, is usually presented as a search problem: given an integer  $N$ , find its prime factors. This exercise explains why this distinction is not a serious issue for factoring.

Consider the following decision problem:

$$\text{LargePrimeFactor} = \{\langle N, k \rangle : N \text{ has a prime factor } p \text{ with } k \leq p \leq N - 1\}.$$

Inputs are written in binary, and  $n = \lceil \log_2 N \rceil$  denotes the input length of  $N$  up to constant factors. Assume you are given an algorithm  $A$  that solves LargePrimeFactor in time  $\text{poly}(n)$ . Give an algorithm that takes an integer  $N$  as input, and uses calls to  $A$  in order to return a complete factorization of  $N$ . What is the maximum number of calls to  $A$  that your algorithm will make, as a function of  $n$ ?

**Exercise 2 (Local gates and path-sums)**

The proof that  $\text{BQP} \subseteq \text{PSPACE}$  is based on a simple idea: one can compute a single amplitude of a quantum circuit by summing over all possible computational paths. This is usually much too slow, but it can be done while reusing memory.

Let  $S$  be the number of qubits, and identify basis states with bit strings in  $\{0, 1\}^S$ . For a unitary  $U$ , write

$$U_{i,j} = \langle i | U | j \rangle, \quad i, j \in \{0, 1\}^S.$$

1. Let  $U$  apply a Hadamard gate to qubit  $k$  and the identity to all other qubits. Give an efficient rule for computing  $U_{i,j}$  from the two strings  $i, j$ .
2. Let  $U$  apply a CNOT with control qubit  $k$  and target qubit  $\ell$ , and the identity elsewhere. Give an efficient rule for computing  $U_{i,j}$ .
3. Repeat part (b) for a Toffoli gate with control qubits  $k, \ell$  and target qubit  $r$ . Again, specify exactly when  $U_{i,j} = 1$ .

**Exercise 3 (Using a BQP algorithm as a subroutine)**

*A classical polynomial-time algorithm can use another classical polynomial-time algorithm as a subroutine. For BQP this is slightly more delicate, because a bounded-error quantum algorithm does not implement an exact oracle. This exercise shows why the difficulty can be overcome.*

Let  $L \in \text{BQP}$ , and let  $f : \{0,1\}^n \rightarrow \{0,1\}$  be its characteristic function:  $f(x) = 1$  iff  $x \in L$ . Assume, after error reduction, that there is a polynomial-size quantum circuit  $U$  with the following property. It keeps the input register  $x$  unchanged and maps

$$|x\rangle |0\rangle |0^w\rangle \mapsto \sqrt{p_x} |x\rangle |f(x)\rangle |\phi_x\rangle + \sqrt{1-p_x} |x\rangle |1-f(x)\rangle |\psi_x\rangle,$$

where  $w \leq \text{poly}(n)$  and  $p_x \geq 1 - \varepsilon$  for every  $x$ . Here the middle qubit is the output qubit and the last register is the workspace.

1. Explain why we may assume the error  $\varepsilon$  is exponentially small, for example  $\varepsilon \leq 2^{-10n}$ , while keeping the circuit size polynomial.
2. We would like to approximate the ideal bit oracle

$$O_f : |x\rangle |b\rangle \mapsto |x\rangle |b \oplus f(x)\rangle.$$

Construct a circuit  $V$  using  $U$ ,  $U^\dagger$ , and one CNOT gate, such that on inputs of the form

$$|x\rangle |b\rangle |0\rangle |0^w\rangle$$

it approximately implements

$$|x\rangle |b\rangle |0\rangle |0^w\rangle \mapsto |x\rangle |b \oplus f(x)\rangle |0\rangle |0^w\rangle.$$

3. Show that for each basis input  $|x\rangle |b\rangle |0\rangle |0^w\rangle$ , the state produced by  $V$  has distance  $O(\sqrt{\varepsilon})$  from the ideal state.
4. The previous part bounds the error on each basis state. Explain why choosing  $\varepsilon$  exponentially small makes the operator-norm error of  $V$  on the whole subspace with clean workspace exponentially small.
5. Suppose a polynomial-size quantum circuit for another language  $L'$  makes  $q(n)$  queries to the ideal oracle  $O_f$ , where  $q(n) \leq \text{poly}(n)$ . Replace each query by the approximate circuit  $V$ . Use a hybrid argument or triangle inequality to show that the total error introduced is still negligible.
6. Conclude that a BQP computation may use a BQP language as a subroutine without leaving BQP. In other words, BQP is closed under polynomially many BQP subroutine calls.

**Exercise 4 (A stronger upper bound,  $\text{BQP} \subseteq \text{PP}$ )** (optional)

This exercise proves a stronger classical upper bound than  $\text{BQP} \subseteq \text{PSPACE}$ . The class PP consists of decision problems solvable by a polynomial-time randomized classical algorithm whose acceptance probability is strictly larger than  $1/2$  on yes-instances and strictly smaller than  $1/2$  on no-instances. Unlike BPP, the gap above or below  $1/2$  may be exponentially small.

For this exercise, assume that the BQP computation is given by a polynomial-size circuit  $C$  over Hadamard, Toffoli, and  $Z$  gates, acting on  $S = \text{poly}(n)$  qubits. The input is  $|x, 0^{S-n}\rangle$ . Measuring the first qubit at the end gives  $f(x)$  with probability at least  $2/3$ . You may take for granted that restricting to such a gate set does not change BQP, up to efficient approximation.

1. Let

$$|\theta_x\rangle = C |x, 0^{S-n}\rangle$$

and define

$$a_x = \langle x, 0^{S-n} | C^\dagger Z_1 C |x, 0^{S-n}\rangle,$$

where  $Z_1$  applies a  $Z$  gate to the first qubit. Show that

$$a_x = 1 - 2p_{\text{acc}}(x),$$

where  $p_{\text{acc}}(x)$  is the probability that the first qubit is measured as 1. Conclude that

$$f(x) = 0 \Rightarrow a_x \geq \frac{1}{3}, \quad f(x) = 1 \Rightarrow a_x \leq -\frac{1}{3}.$$

2. Apply the path-sum formula to the circuit  $D = C^\dagger Z_1 C$  and the amplitude  $a_x$ . Explain why every nonzero computational path contributes either  $+2^{-h/2}$  or  $-2^{-h/2}$ , where  $h$  is the total number of Hadamard gates in  $D$ . All zero paths contribute 0.
3. Let  $N_+$  be the number of paths contributing  $+2^{-h/2}$  and  $N_-$  the number of paths contributing  $-2^{-h/2}$ . Show that the sign of  $a_x$  is the sign of  $N_+ - N_-$ .
4. Design a polynomial-time randomized classical algorithm whose acceptance probability is larger than  $1/2$  exactly when  $N_- > N_+$ . Conclude that  $\text{BQP} \subseteq \text{PP}$ .