

# Information, Computation, Communication

# Learning Python

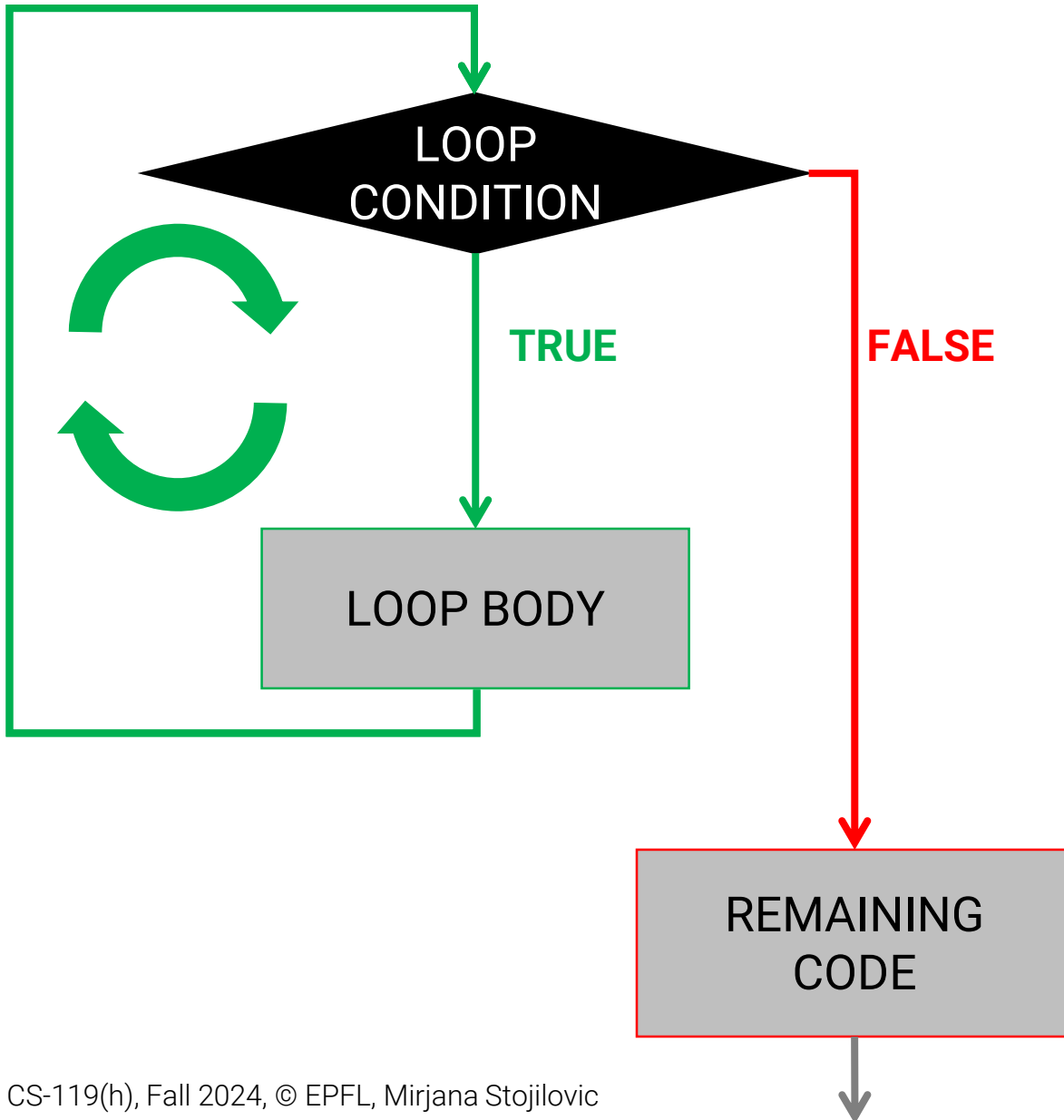
## Loops – Part I

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# while Loops

# while Loops



- Python while loop statement **repeatedly** executes a block of code as long as the loop condition evaluates to **true**

- Syntax of the while loop:

```
while condition_is_true:  
    # loop body  
    block_of_code
```

# while Loops

## Examples

**Q:** Write a code that, for a given positive number **n**, prints out the sequence of numbers from **0 to n-1**, separated by commas

# while Loops

## Examples

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```
# Initialize the helper variable i
i = 0
# Loop and print numbers from i to n-1
while i < n:
    # Below, end = is used to specify the characters to print last
    print(i, end=", ")
    # Helper variable must be updated to avoid an infinite loop
    i += 1
```

# Infinite Loops



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- Loop condition must be made false at some point during code execution
  - If that never happens, loop repeats infinitely many times
- **Infinite loops are bad**
- In case of unresponsive code or code that does not stop running, use **CTRL-C** combination of keyboard keys to terminate the program execution

# while Loops

## Example: Infinite Loop

- Try the below lines in the Python interpreter

```
>>> while True:  
...     print('Type Ctrl-C to stop me...')
```

- And type ENTER twice
  - Once to exit the loop
  - Second time to run the code (the loop)



# while Loops


## Example: Infinite Loop

```
>>> while True:
...     print('Type Ctrl-C to stop me...')
Type Ctrl-C to stop me...
Type Ctrl-C to stop me...
Type Ctrl-C to stop me...
Type Ctrl-C to stop me...
Type Ctrl-C to stop me...
Traceback (most recent call last):
  File "<stdin>", line 2, in <module>
KeyboardInterrupt
>>>
```

Hit  
ENTER  
twice here



Hit  
Ctrl-C  
here





# for Loops



# for Loops

- In Python, **for** loops step through items in an ordered sequence or an iterable object (strings, lists, tuples, ...)

```
for item in iterable_object:    # assign object item to target
    # loop body
    block_of_code
```

# for Loop

## Example

Try this example in the Python interpreter

```
>>> for i in 'tictoc':    # assign object item to variable i
...     print(2 * i)      # repeated loop body: use object item
```

# for Loop

## Example

Try this example in the Python interpreter

```
>>> for i in 'tictoc':    # assign object item to variable i
...     print(2 * i)      # repeated loop body: use object item
...
tt    # The first item is the letter t, repeated twice
ii    # Next item is the letter i, repeated twice
cc    # Next item is the letter c, repeated twice
tt    # Next item is the letter t, repeated twice
oo    # Next item is the letter o, repeated twice
cc    # The last item is the letter c, repeated twice
>>>
```

# range()

<https://docs.python.org/3/library/stdtypes.html#range>

# Python Function `range()`

- The Python function `range()` creates a sequence of numbers on the fly
- It can be called in a few different ways:
  - Single parameter form: `range(stop)`
  - Two parameter form: `range(start, stop)`
  - Three parameter form: `range(start, stop, step)`
- To reverse the sequence, use the Python function `reversed()`



<https://docs.python.org/3/library/stdtypes.html#range>

# range(stop)

- **range(stop)** creates a sequence of numbers from **0** to **stop-1**
- We say that **stop** is "exclusive" (not included in the sequence)
- **stop** must be **positive**, or an empty sequence will be returned
  
- Examples:
  - range(1)
    - creates a sequence of a single element: 0
  - range(5)
    - creates a sequence of five elements: 0, 1, 2, 3, 4
  - range(-5)
    - creates an empty sequence (no elements)



# range(start, stop)

- **range(start, stop)** creates a sequence of numbers from **start** to **stop-1**
- **stop** must be greater than the **start**, or an empty sequence will be returned
- The  $i^{\text{th}}$  element in the sequence becomes
  - **element<sub>i</sub> = start + i**, where  $i \geq 0$  and **element<sub>i</sub> < stop**

# range(start, stop)

- Examples:
  - range(2, 5)
    - creates a sequence of three elements: 2, 3, 4
  - range(-2, 5)
    - creates a sequence of seven elements: -2, -1, 0, 1, 2, 3, 4
  - range(-2, -3)
    - creates an empty sequence (no elements)
  - range(-2, -1)
    - creates a sequence of a single element: -2
  - **reversed**(range(-1, 1))
    - returns a sequence 0, -1

# range(start, stop, step)

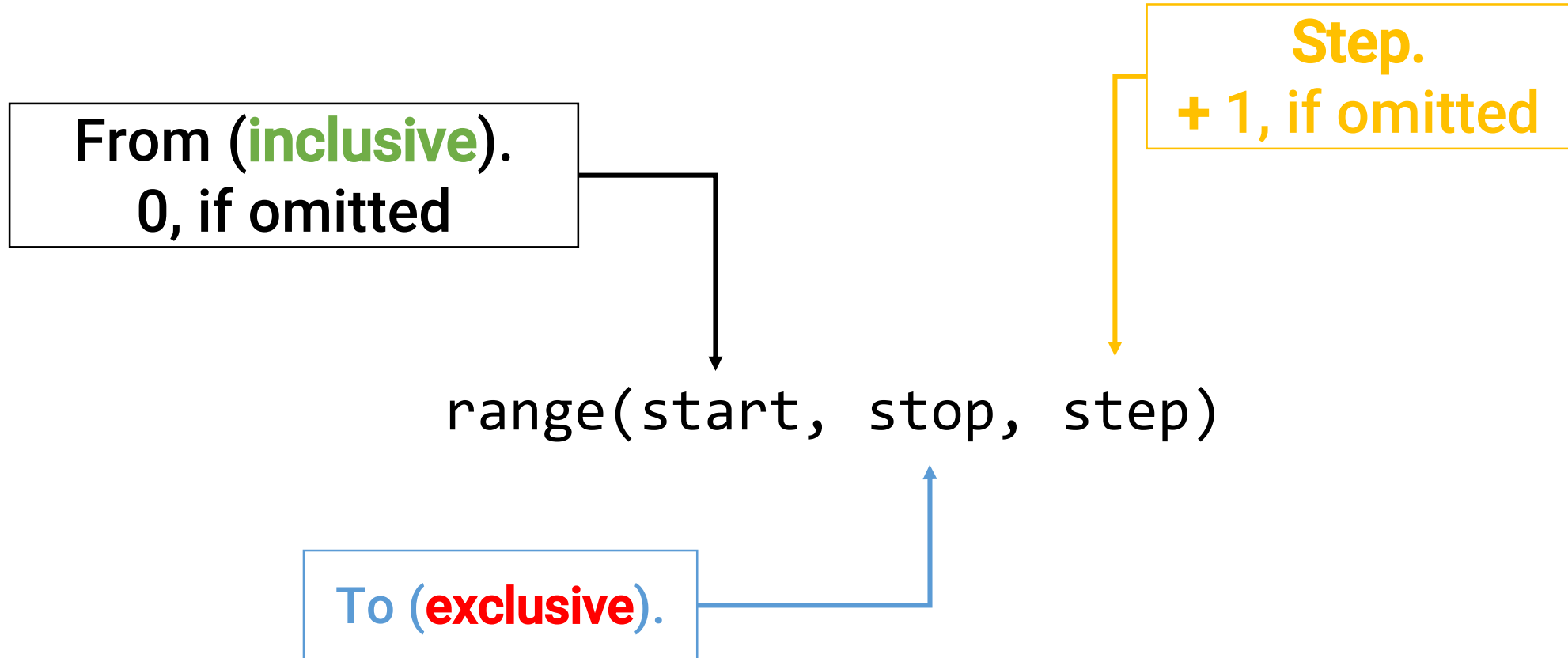
- **range(start, stop, step)** creates a sequence of numbers from **start** to **stop-1**, in steps of **step**
- For a **positive step**, the  $i^{\text{th}}$  element in the sequence becomes
  - **element<sub>i</sub> = start + step\*i**, where  $i \geq 0$  and **element<sub>i</sub> < stop**
- For a **negative step**, the  $i^{\text{th}}$  element in the sequence becomes
  - **element<sub>i</sub> = start + step\*i**, where  $i \geq 0$  and **element<sub>i</sub> > stop**

# range(start, stop, step)

- Examples:
  - range(2, 5, 2)
    - creates a sequence of two elements: 2, 4
  - range(-2, 5, 3)
    - creates a sequence of three elements: -2, 1, 4
  - range(-2, -8, 2)
    - creates an empty sequence (no elements)
  - range(-2, -8, -2)
    - creates a sequence of three elements: -2, -4, -6
  - **reversed**(range(1, 10, 2))
    - returns a sequence 9, 7, 5, 3, 1

# Python Function `range()`

## Summary



# Examples

# Factorial

Write a code that repeatedly asks for an integer number. As long as the received number **n** is negative, the program asks again. Otherwise, it computes **n!** and prints the result.

# Factorial

Write a code that repeatedly asks for an integer number. As long as the received number **n** is negative, the program asks again. Otherwise, it computes **n!** and prints the result.

```
ask_again = True
while ask_again:
    n = int(input("Enter a number..."))
    if n >= 0:
        n_factorial = 1
        for i in range(2, n + 1):
            n_factorial *= i
        print(f"{n}! = {n_factorial}")
        ask_again = False
```



# Count Digits

Write a piece of code that takes an integer number and returns its number of digits. If the input is zero, the program outputs "Error: Entered number is zero. Exiting..."

# Count Digits

Write a piece of code that takes an integer number and returns its number of digits. If the input is zero, the program outputs "Error: Entered number is zero. Exiting..."

```
n = int(input("Enter a number...")) # accept an integer input from the user
if n == 0:
    print("Error: Entered number is zero. Exiting...")
else:
    v = -n if n < 0 else n # make a negative number positive by negating it
    digits = 0 # initialize variable to count the digits
    while v: # loop until all digits are processed
        digits += 1 # increment the digit count for every iteration
        v //= 10 # remove the last digit
    print(f"There are {digits} digits in {n}.")
```

# Count Digits

## Without loops

Write a piece of code that takes an integer number and returns its number of digits. If the input is zero, the program outputs "Error: Entered number is zero. Exiting..."

*Hint: Python has a built-in function **len()** which returns the number of items in an object (e.g., characters in a string, elements in a list, etc.)*

# Count Digits

## Without loops

Write a piece of code that takes an integer number and returns its number of digits. If the input is zero, the program outputs "Error: Entered number is zero. Exiting..."

```
n_str = input("Enter a number...")
n = int(n_str)
# check if the number is not zero
if n:
    # If the number is positive, the length of the string gives the digit count
    # If the number is negative, subtract 1 from the length to account for the negative sign
    digits = len(n_str) if n > 0 else len(n_str) - 1
    print(f"There are {digits} digits in {n}.")
else:
    print("Error: Entered number is zero. Exiting...")
```



Next topic: Lists