

SCIPER	Archi max 2pts	architecture violation comment	Class max 2pts	class violation comment
350488	2.00	Ok	1.00	[C1] mobile.h 17
355673	0.00	[A1][A3][A4][A5]	2.00	ok
355692	2.00	OK	2.00	OK
356540	2.00	Ok	2.00	Ok
357434	1.50	[A2.3]	0.00	[C2]:jeu.h,chaine.h
357720	2.00	good job	2.00	good
363791	2.00	OK	2.00	BIG WARNING : mobile.h centre & arene
371986	1.50	[A3]	1.00	[C2]mobile.h
372005	2.00	perfect	2.00	well done
372038	2.00	very good	0.00	tools.h and mobile.h the constructors written on several lines should be externalized, warning: public, private, and potected should not be indented
372094	2.00	ok	2.00	ok
372120	1.25	[A4] constantes.h must not be included in gui.cc. [A5] constantes.h must not be included in graphic.cc	2.00	ok
372146	2.00	ok	2.00	ok
372218	2.00	ok	2.00	ok
372270	2.00	Ok	1.00	[C2] jeu.h 81-82, 96 setters devraient être externalisés
372441	2.00	ok	2.00	ok
372466	2.00	OK	2.00	OK
372571	1.50	[A5] graphic_gui must not include constantes.h	2.00	ok
372655	2.00	very good	0.00	tools.h and mobile.h the constructors written on several lines should be externalized, warning: public, private, and potected should not be indented
372702	1.50	[A2.1]	1.00	[C2]mobile.h
373153	1.50	[A3]	1.00	[C2]mobile.h
373365	2.00	Ok	2.00	Ok
373377	1.50	[A2.2]	2.00	ok
373798	2.00	very good	2.00	flawless
373819	1.50	[A5]graphic should not include higher modules	0.00	[C2]setters and getters that hold on several lines must be externalized
374041	2.00	OK	2.00	OK
374171	2.00	OK	2.00	ok
374240	2.00	Ok	2.00	Ok
374252	2.00	ok	2.00	ok
374396	1.00	constantes.h should not ne included in tools.cc and graphic.cc	2.00	ok

374853	2.00	good job	2.00	good
374959	2.00	OK	2.00	ok
374966	1.75	[A5] graphic_gui must not include tools	2.00	ok
374967	2.00	OK	2.00	OK
375037	2.00	perfect	2.00	well done
375057	2.00	ok	1.00	[C2] chaine.h 27, 33, 53, jeu.h 61, 65, 75, 95, 149, 151, mobile.h 91, tools.h 83. Only constructors and getters that stand on a single line are allowed in .h
375406	2.00	ok	2.00	ok
375451	2.00	OK	2.00	OK
375485	2.00	ok	2.00	ok
375540	1.50	[A5] inclusion de constantes.h et gui_tools.h dans graphic	2.00	Ok
375643	2.00	ok	2.00	ok
375661	2.00	OK	2.00	OK
375828	2.00	ok	2.00	ok
376118	2.00	ok	2.00	ok
378422	1.50	[A5] graphic_gui must not include constantes.h	2.00	ok
378440	2.00	OK	2.00	WARNING : Try to limit the number of static variable in the .cc but not in a class.
378475	2.00	Ok	2.00	Ok
378494	1.00	constantes.h should not ne included in tools.cc and graphic.cc	2.00	ok
378541	2.00	Ok	1.00	[C2] jeu.h 81-82, 96 setters devraient être externalisés
378559	2.00	OK	2.00	OK
378649	1.50	[A2.3]	0.00	[C2]:jeu.h,chaine.h
378799	2.00	OK	2.00	OK
378861	2.00	OK	2.00	OK
379174	2.00	ok	2.00	ok
379287	2.00	OK	2.00	OK
379370	2.00	OK	2.00	WARNING : Try to limit the number of static variable in the .cc but not in a class.
379382	2.00	ok	2.00	ok
379674	2.00	Ok	1.00	[C2] mobile.h 48
379679	2.00	ok	2.00	ok
379683	2.00	OK	2.00	OK
379792	2.00	ok	2.00	ok
379816	2.00	well done	1.00	setters should be externalized
379829	1.75	[A5] graphic_gui must not include tools	2.00	ok

379830	2.00	warning: graphic should not include tools	2.00	warning: public, private and protected should not be indented
379998	2.00	OK	0.00	[C1] tools.h utilisation_epsilon_zero, epsilon_externe
380030	2.00	good job	2.00	good
380044	2.00	ok	0.00	[C1]jeu.cc:22,24
380130	2.00	ok	2.00	ok
380141	2.00	good job	2.00	good
380396	2.00	warning: graphic should not include tools	2.00	warning: public, private and protected should not be indented
380402	1.50	[A2.2]	2.00	ok
380465	2.00	good job	2.00	good
381052	2.00	great	2.00	good
381561	1.75	[A4] gui must not include mobile.h or constantes.h	2.00	ok
382002	1.50	[A3]	0.00	[C2]tool.h,mobile.h,jeu.h,chaine.h.
382019	2.00	ok	0.00	[C1]jeu.cc:22,24
382026	2.00	OK	2.00	OK
382951	2.00	OK	2.00	OK
383577	1.00	[A2.2][A3]	2.00	ok
385947	2.00	OK	2.00	OK
389146	2.00	Ok	2.00	Ok
390357	2.00	Ok	1.00	[C1] mobile.h 17
390436	2.00	OK	2.00	OK
390505	2.00	OK	0.00	[C2] tools.hpp: S2d, bipoints, mobile.hpp: Mobile, jeu.hpp Jeu, à externaliser
390521	1.75	[A4] gui must not include mobile.h or constantes.h	2.00	ok
390523	1.75	[A4]gui.cc makes direct calls to methods from chaine and mobile classes	2.00	ok
390579	2.00	warning: pas d'inclure inutiles dans tools.h; tls est un symbole vide et pas un namespace=> la syntaxe tls:: n'a pas de sens ligne 23 articulation.cc et ailleurs ; projet.cc: curieux choix pour déclarer jeu;	2.00	warning: ne pas indenter public et private dans les .h ;
390621	2.00	ok	2.00	ok
390635	2.00	OK	0.00	[C2] tools.hpp: S2d, bipoints, mobile.hpp: Mobile, jeu.hpp Jeu, à externaliser
390643	2.00	Ok	2.00	Ok
390719	2.00	ok	2.00	ok
390746	2.00	good job	2.00	good
390819	1.75	[A4] gui must not include constantes.h, mobile.h or chaine.h	2.00	ok
390865	2.00	parfait	2.00	good
390880	2.00		2.00	
390942	2.00	OK	2.00	OK

390957	2.00	ok	2.00	ok
390958	2.00	ok	2.00	warning: certains attributs static font double emploi: nb d'éléments des vectors ;
390962	2.00	great	2.00	very good
390977	2.00	OK	1.00	[C2] Pas d'externalisation de la méthode clear de chaine.h
390999	2.00	warning: pas d'include inutiles dans tools.h; tls est un symbole vide et pas un namespace=> la syntaxe tls:: n'a pas de sens ligne 23 articulation.cc et ailleurs ; projet.cc: curieux choix pour déclarer jeu;	2.00	warning: ne pas indenter public et private dans les .h ;
391023	2.00	OK	2.00	OK
391025	2.00	OK	2.00	OK
391047	1.50	[A5]graphic_gui.h,	1.00	[C2]chaine.h
391053	1.00	[A2.2][A3]	2.00	ok
391195	2.00	ok	2.00	ok
391244	2.00	ok	2.00	ok
391267	1.50	[A5]graphhic should not include higher modules	0.00	[C2]setters and getters that hold on several lines must be externalized
391277	1.50	[A5]graphic_gui.h,	1.00	[C2]chaine.h
391282	2.00	ok	1.00	[C2]jeu.h
391316	2.00	OK	2.00	OK
391384	2.00	ok	2.00	ok
391453	2.00	ok	2.00	ok
391500	2.00	ok	2.00	ok
391571	2.00	good job	2.00	good
391707	1.50	[A2.1] jeu.h included in mobile.cc and jeu must declare a class	0.00	[C1] all attributes in mobile are public
391832	2.00	good job	2.00	good
391844	2.00	good job	2.00	good
391892	2.00	OK	2.00	OK
391903	2.00	ok	2.00	ok
391962	2.00	OK	2.00	OK
392008	2.00	ok	1.00	[C2]jeu.h
392028	2.00	good job	1.00	destructors and setters should be externalized
392033	2.00	ok	2.00	ok
392048	1.50	[A5] inclusion de constantes.h dans graphic	2.00	Ok
392082	1.50	[A3]	2.00	ok
392098	1.50	[A5] jeu.h included in graphic.h	0.00	[C1] public attributes in Jeu(gameData, fileName, gameState)
392100	2.00	OK	2.00	OK
392115	1.50	[A5] tools.h included in graphic	2.00	OK

392117	1.00	[A3];[A2.3]: la classe Mobile est trop simpliste; warning: initialiser les attributs static en début de fichier source;	2.00	warning: quelle est l'utilité de déclarer notre_jeu dans projet.cc ?
392131	2.00	good job	2.00	good
392304	2.00	ok	2.00	ok
392439	2.00	ok	2.00	ok
392445	2.00	ok	2.00	ok
392658	2.00	OK	2.00	BIG WARNING : mobile.h centre & arene
392660	2.00	OK	2.00	OK
392675	2.00	OK	1.00	[C2] tools.h: S2dp, S2dc à externaliser, Warning [C2] chaine.h: articulation, à externaliser ou formater sur une ligne
392688	0.75	[A2.1] pas de classe Jeu [A4] gui gère tout et importe de chaine, ... [A5] inclusion de gtkm.h dans graphic	0.00	[C1] jeu.cc 19, 20
392691	2.00	well done	1.00	setters should be externalized
392698	2.00	ok	2.00	well done
392759	1.75	[A4] gui must not include constantes.h	2.00	OK
392815	2.00	good job	2.00	good
392831	2.00	excellent	1.00	constructors on several lines should be externalized
392843	1.00	[A3] inclusion de graphic_gui dans tools [A5] inclusion de constantes.h dans graphic	2.00	Ok
392848	2.00	ok	2.00	ok
392906	2.00	ok	2.00	warning: certains attributs static font double emploi: nb d'éléments des vectors ;
392937	2.00	OK	2.00	OK
392941	1.75	[A4]gui.cc makes direct calls to methods form chaine and mobile classes	2.00	ok
393001	2.00	great	2.00	good
393004	1.50	[A2.1]	1.00	[C2]mobile.h
393159	2.00	parfait	2.00	good
393165	2.00	parfait	2.00	good
393197	1.00	[A2.2] graphic.h included in mobile.cc ; [A3] constantes.h in tools.h	2.00	OK
393209	2.00	ok	2.00	ok
393327	0.00	Removed since the assignment was not done	0.00	Removed since the assignment was not done
393403	2.00	OK	2.00	OK
393444	2.00	OK	2.00	OK
393557	2.00	OK	2.00	OK
393767	2.00	OK	2.00	OK
393801	2.00	ok	2.00	ok

393805	2.00	ok	2.00	ok
393872	1.50	[A5] inclusion de constantes.h dans graphic	2.00	Ok
394056	1.50	graphic should not include constante.h	2.00	OK
394083	1.75	[A4] gui must not include constantes.h	2.00	OK
394109	1.00	[A2.2] graphic.h included in mobile.cc ; [A3] constantes.h in tools.h	2.00	OK
394640	2.00	Ok	2.00	Ok
395169	0.00	Removed since the assignement was not done	0.00	Removed since the assignement was not done
396846	2.00	OK	2.00	OK
396854	1.25	[A4] constantes.h must not be included in gui.cc. [A5] constantes.h must not be included in graphic.cc	2.00	ok
396857	2.00	Ok	2.00	Ok
396958	2.00	ok	2.00	ok
396972	2.00	ok	1.00	[C2] mobile.h
396973	2.00	ok	2.00	ok
397170	2.00	very good	2.00	flawless
397263	2.00	OK	0.00	[C1] Jeu::last_mouse_pos, Jeu::status_, [C2] mobile.h: Particule, Faiseur
397425	1.75	[A5] graphic must not include constantes.h	2.00	ok
397438	1.50	[A3]	2.00	ok
397463	2.00	OK	2.00	Warning [C2] tools.h: Cercle::Cercle() à externaliser ou formater sur une seule ligne
397539	1.00	[A3][A5] constantes in tools and graphic	2.00	ok
397544	2.00	ok	2.00	ok
397617	2.00	ok	2.00	ok
397627	2.00	excellent	1.00	constructors on several lines should be externalized
397657	2.00	OK	2.00	OK
397660	1.50	[A3] message in tools	2.00	ok
397725	2.00	OK	2.00	OK
397896	2.00	OK	2.00	Warning [C2] tools.h: Cercle::Cercle() à externaliser ou formater sur une seule ligne
397955	2.00	ok	2.00	ok
397956	1.00	[A2.2]	2.00	ok
397957	2.00	OK	2.00	OK
398078	1.50	[A5] jeu.h included in graphic.h	0.00	[C1] public attributes in Jeu(gameData, fileName, gameState)
398104	1.75	[A5] graphic must not include constantes.h	2.00	ok

398129	0.75	[A2.1] pas de classe Jeu [A4] gui gère tout et importe de chaine, ... [A5] inclusion de gtkm.h dans graphic	0.00	[C1] jeu.cc 19, 20
398188	2.00	OK	2.00	OK
398275	2.00	OK	1.00	[C2] tools.h: S2d à externaliser
398328	2.00	OK	2.00	OK
398445	2.00	ok	2.00	ok
398462	2.00	OK	0.00	[C1] tools.h utilisation_epsilon_zero, epsilon_externe
398468	1.50	graphic should not include constante.h	2.00	OK
398534	2.00	OK	0.00	[C1] Jeu::last_mouse_pos, Jeu::status_, [C2] mobile.h: Particule, Faiseur
398599	2.00	ok	1.00	[C2] chaine.h 21, jeu.h 32, 39, mobile.h 33, 34, 70. Only constructors and getters that stand on a single line are allowed in .h
398616	1.00	[A3];[A2.3]: la classe Mobile est trop simpliste; warning: initialiser les attributs static en début de fichier source;	2.00	warning: quelle est l'utilité de déclarer notre_jeu dans projet.cc ?
398685	1.00	[A3] inclusion de graphic_gui dans tools [A5] inclusion de constantes.h dans graphic	2.00	Ok
398690	2.00	OK	2.00	OK
398744	1.50	[A3] message in tools	2.00	ok
398766	2.00	ok	2.00	ok
398883	1.50	[A2.1] jeu.h included in mobile.cc and jeu must declare a class	0.00	[C1] all attributes in mobile are public
398927	2.00	ok	2.00	ok
398947	2.00	ok	2.00	ok
398948	2.00	ok	1.00	[C2] chaine.h 21, jeu.h 32, 39, mobile.h 33, 34, 70. Only constructors and getters that stand on a single line are allowed in .h
398973	2.00	OK	2.00	OK
399010	2.00	ok	2.00	ok
399187	2.00	OK	1.00	[C2] Pas d'externalisation de la méthode clear de chaine.h
399191	2.00	good job	1.00	destructors and setters should be externalized
399215	2.00	good job	2.00	good
399217	2.00	OK	1.00	[C2] tools.h: S2d à externaliser
399522	1.00	[A3][A5] constantes in tools and graphic	2.00	ok
399526	0.00	[A1][A3][A4][A5]	2.00	ok
399548	2.00	OK	1.00	[C2] tools.h: S2dp, S2dc à externaliser, Warning [C2] chaine.h: articulation, à externaliser ou formater sur une ligne
399554	2.00	OK	2.00	OK
399606	1.75	[A4] gui must not include constantes.h, mobile.h or chaine.h	2.00	ok
399766	2.00	ok	2.00	ok

399770	2.00	parfait	2.00	good
399789	1.50	[A5] tools.h included in graphic	2.00	OK
399832	1.75	[A4]gui should not include constantes.h	0.00	gui.h14,15 attributs should be private, mobile.h29 should be externalized
399844	2.00	great	2.00	very good
399869	2.00	good job	2.00	good
399876	2.00	good job	2.00	good
400018	1.00	les classes doivent etre dans linterface ,h	2.00	good
400037	2.00	ok	2.00	ok
400122	1.00	[A2.2]	2.00	ok
400319	1.50	[A5] inclusion de constantes.h et gui_tools.h dans graphic	2.00	Ok
400326	2.00	ok	2.00	ok
400404	2.00	ok	2.00	well done
400434	2.00	Ok	1.00	[C2] mobile.h 48
400437	2.00	ok	1.00	[C2] mobile.h
400478	1.75	[A4]gui should not include constantes.h	0.00	gui.h14,15 attributs should be private, mobile.h29 should be externalized
400570	2.00	ok	2.00	ok
400618	2.00	ok	2.00	ok
400764	1.00	les classes doivent etre dans linterface ,h	2.00	good
400846	1.50	[A3]	0.00	[C2]tool.h,mobile.h,jeu.h,chaine.h.
400901	2.00	ok	2.00	ok
400973	2.00	OK	2.00	OK