Note: Solutions correspond to version A of the quiz (version B was identical to A, only differing in the order of questions/answers.)

- 1. DSL and Cable are
  - (a) different types of packet switches.
  - (b) different technologies for connecting households to the Internet.
  - (c) different layers of the Internet architecture.
- 2. We say that two Internet service providers (ISPs) are "peers" when
  - (a) they are connected to the same Tier 1 ISP.
  - (b) they are connected to the same Internet eXchange Point (IXP).
  - (c) exchange traffic without necessarily paying each other.
- 3. The Internet architecture uses layers because they
  - (a) improve performance.
  - (b) reduce complexity.
  - (c) prevent denial-of-service attacks.
- 4. The Internet uses packet switching because
  - (a) it is cheaper and simpler to implement than connection switching.
  - (b) it offers better performance than connection switching.
  - (c) it offers more predictable performance than connection switching.
- 5. The Internet relies on statistical multiplexing. This means that:
  - (a) Packets that are sent over the Internet reach their destination with some probability.
  - (b) It is unlikely that all users that share a resource will want to use it at the same time.
  - (c) It is unlikely that all switches and links will fail at the same time.
- 6. Assume we empty the Internet from all traffic. Then, end-system A sends one packet to end-system B. This packet will experience
  - (a) 0 transmission delay.
  - (b) 0 queuing delay.
  - (c) 0 processing delay.
- 7. End-systems A and B are directly connected through a single link. Doubling the transmission rate of this link will
  - (a) halve the propagation delay from A to B.
  - (b) double the propagation delay from A to B.
  - (c) approximately double the average throughput from A to B.
- 8. End-systems A and B are directly connected through two separate parallel links of the same type. Removing one link will
  - (a) halve the propagation delay from A to B.
  - (b) halve the average throughput from A to B.
  - (c) double the average throughput from A to B.
- 9. Assume zero processing delays. To increase the average throughput between end-systems A and B, we must
  - (a) increase the transmission rate of the bottleneck link between A and B
  - (b) reduce the propagation delay of the bottleneck link between A and B.
  - (c) increase the size of the queue that is at the end of the bottleneck link between A and B.
- 10. What type of attack will you launch to prevent users from around the world from accessing the EPFL website?
  - (a) An eavesdropping attack.
  - (b) An impersonation attack.
  - (c) A denial-of-service attack.