Name:

- 1. Network-layer processing happens in:
 - (a) end-systems only.
 - (b) IP routers only.
 - (c) both end-systems and IP routers.
- 2. The forwarding process and the routing process are related in the following way:
 - (a) Forwarding populates the forwarding tables of IP routers, which are used by routing.
 - (b) Routing populates the forwarding tables of IP routers, which are used by forwarding.
 - (c) They are the same thing.
- 3. An Internet IP router can forward packets destined to:
 - (a) any public IP address.
 - (b) only IP addresses from a local IP subnet (an IP subnet attached to the router).
 - (c) only IP addresses that belong to an end-system directly connected to the router.
- 4. If the Internet network layer used network-layer connections (virtual circuits),
 - (a) it could offer more than a best-effort service.
 - (b) the forwarding tables of IP routers would be smaller.
 - (c) both of the above.
- 5. IP routers group IP addresses in IP prefixes, because it reduces:
 - (a) the amount of traffic they have to process.
 - (b) the size of their packet buffers (queues that store packets).
 - (c) the size of their forwarding table.
- 6. A NAT (Network Address Translation) gateway:
 - (a) blocks all TCP connections initiated in the local (private) subnet.
 - (b) keeps state for all TCP connections between the local subnet and the outside world.
 - (c) keeps state for all TCP connections between end-systems in the local subnet.
- 7. The least-cost path from IP router x to IP router y is:
 - (a) shorter when it is computed through link-state routing.
 - (b) shorter when it is computed through distance-vector routing.
 - (c) independent from what routing algorithm the routers use.
- 8. Which routing algorithm produces more traffic (more routing messages exchanged between IP routers)?
 - (a) Link-state routing.
 - (b) Distance-vector routing.
 - (c) All routing algorithms produce the same amount of traffic.
- 9. A "poisoned reverse" helps avoid routing loops by ensuring the following about IP routers x, y, and z:
 - (a) if x's link to y breaks, x does not try to send packets to y.
 - (b) if x routes to z through y, y does not route to z through x.
 - (c) if x routes to z through y, y routes to z through x.
- 10. All Internet IP routers must run:
 - (a) the same in<u>tra</u>-AS routing algorithm, so that they can all reach each other.
 - (b) the same inter-AS routing algorithm, so that they can all reach all IP subnets.
 - (c) different in<u>ter</u>-AS routing algorithms, so that IP routers in different ASes (Autonomous Systems) cannot reach each other.