Fault Tolerance & Blockchain

COM-402: Information Security and Privacy

(slide credits: Lefteris Kokoris-Kogias)
Acknowledgments

These slides are partly inspired by:

- CS-522 POCS EPFL
- Highly Available Transactions VLDB 2014
- ECE-598 AM UIUC
Outline

- Redundancy and Fault-Tolerance
- High Availability and Data Consistency
- Consensus
- Bitcoin & Blockchains
- Smart Contracts
Redundancy
Redundancy in Computer Science

- Coding
- Data replication
- N-modular programming
- Software replication
Redundancy Through Coding

● Incremental redundancy in memories:
  ○ DRAM ECC - correct single-bit errors, detect double-bit errors.
  ○ RAID5 – symmetric parity encoding to recover from single-drive failures
  ○ RAID6 -- Galois-field encoding to recover from dual-drive failures.

● Incremental redundancy in communication
  ○ Forward-Error Correction (FEC) – correct link errors on the link
  ○ Cyclic Redundancy Check (CRC) – detect transmission errors on the link

● Incremental redundancy at the end-to-end layer
  ○ TCP checksum
Data Redundancy Through Replication

- **RAID 1** – “mirroring”
  - 2 copies of each sector
  - Mechanism to detect disk failures
- **Replication across systems**
  - Copies in different location
  - For availability, disaster recovery, or content distribution
  - Strongly or weakly consistent variants
- **Example – cloud storage (HDFS, …)**
  - 3 independent copies
Fault Tolerance

- Denial is not a strategy – things will fail
  - Your code
  - Your computer
  - Somebody else’s code
  - Some part of the environment
Real world data point

- Backblaze storage pods (as of 2012)
  - Backup using RAID 6 w/ 15 drive groups
    - ~20k drives; ~40PB capacity
    - RTO (recovery time objective) ~ 3 days (3TB drives)
  - 60 drive failures per month
Definitions

Fault = underlying defect, e.g. software (bug), hardware (fried component), operation (user error), environment (power grid)

- Can be active (generates errors) or latent

Failure = module not producing the desired result, e.g. an error

- Occurs when a fault is not detected and masked by the module

Fault Tolerance = Building reliable systems out of unreliable components
Tolerating software faults

- Applying NMR to software => N-version programming
  - Example: DNS root servers run on different systems with different implementations
  - Flight-control systems (Swiss Boeing 777 --- N=3)

- Systematic approaches to fault tolerance in systems
  - Respond to active faults (within a system) -> containment + repair
  - Examples
    - Process pairs
    - High-availability clusters
    - Consensus algorithms
Tandem NONSTOP

- Redundant hardware components
- Process pairs
  - Each process has a backup
  - API to communicate state changes using messages
  - Process heartbeat to detect failures at all levels
- Fast detection (fail-fast)
- Fast recovery of transient software faults (process pairs)
Outline

● Redundancy and Fault-Tolerance
● High Availability and Data Consistency
● Consensus
● Bitcoin & Blockchains
● Smart Contracts
High Availability

System guarantees a response, even during network partitions (async network)

[Gilbert and Lynch, ACM SIGACT News 2002]
Network partitions

“Network partitions should be rare but net gear continues to cause more issues than it should.” --James Hamilton, Amazon Web Services [perspectives.mvdirona.com, 2010]

MSFT LAN: avg. 40.8 failures/day (95th %ile: 136) 5 min median time to repair (up to 1 week) [SIGCOMM 2011]

HP LAN: 67.1% of support tickets are due to network median incident duration 114-188 min [HP Labs 2012]
The CAP Theorem
Disclaimer

- CAP is not as absolute as many claim
Consistency

Availability

Partition Tolerance
Partitions will occur on the Internet

Consistency

Availability

Partition Tolerance
The AP Choice

- Strong Consistency is not possible
  - The system can reply with stale data
- Many applications do not care
  - DNS
  - Shopping carts
  - NoSQL Databases
- Benefits of weak consistency
  - Highly Available systems
  - Low-Latency
  - No Coordination
The CP Choice

- **Strong Consistency**
  - Safety first
  - System halts on partitions
- **Needs Coordination**
  - Consensus Protocols
- **Benefits**
  - Writes are atomic
  - Any data read are the freshest possible
Outline

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Consensus

- In the consensus problem, the processes propose values and have to agree on one among these values

- Properties
  - Validity: Any value decided is a value proposed
  - Agreement: No two correct processes decide differently
  - Termination: Every correct process eventually decides
  - Integrity: No process decides twice
Consensus in a Data Center

● Not a central focus of this course
  ○ CS-451
  ○ Paxos Made Simple L.Lamport
  ○ Raft -> In Search of an Understandable Consensus Algorithm D.Ongaro et al, ATC 14'

https://raft.github.io/
Byzantine Failures

- Assume some nodes and the network may be actively malicious
  - They might not reply at all (direct DoS attack)
  - They might be able to prevent honest nodes from communicating (indirect DoS attack)
  - They might send different messages to different nodes (equivocation)

- Fundamentally need $N=3f+1$ for consensus in the general case
  - $f$ out of $N$ might not reply => Need to proceed with $N-f$ or $2f+1$
  - $f$ out of the $N-f$ might be malicious => Need majority
    - $N-2f > f$ => $N>3f$ or $N=3f+1$

- Can be relaxed to $N=2f+1$ under various stronger assumptions
  - Trusted hardware components to prevent equivocation
  - Assumptions that honest nodes can communicate within a finite time (synchronicity)
Impossibility results

No Byzantine Consensus $f \geq N/3$,

- Counter example: divide into 3 equal groups, P, Q, and R.
  - P is corrupted and contains the sender
  - Temporarily partition Q and R.
  - P behaves as though the Sender says “0” and interacts with Q.
  - P behaves as though the Sender says “1” and interacts with R.
- $(P \text{ and } Q)$ must behave the same as if R has crashed (pick “0”)
- $(P \text{ and } R)$ must behave the same as if Q had crashed (pick “1”)
Outline

● Redundancy and Fault-Tolerance
● High Availability and Data Consistency
● Consensus
● **Bitcoin & Blockchains**
● Smart Contracts
Bitcoin

- Bitcoin is a cryptocurrency
  - Security based on asymmetric cryptography
  - Full client control over his currency
Bitcoin
Transaction Verification in Bitcoin
Transaction Verification in Bitcoin
Transaction Verification in Bitcoin
Transaction Verification in Bitcoin
Conflict Resolution
Conflict Resolution
Conflict Resolution
Conflict Resolution

A→B

A→C

Yellow
Conflict Resolution
Leader Election
Proof-of-Work

H(Block, nonce=0) = abc3426fe31233
H(Block, nonce=1) = fe541200abc229
H(Block, nonce=2) = 0bc3429831233

H(Block, nonce=f23) = 0000fed98312
Unstable Consensus (Forks)
Question?

What happens if there is a network partition

a) The protocol halts preserving safety
b) Now we have 2 versions of bitcoin that will never merge back
c) The clients do not realize it and can be attacked
d) Free money for everyone
In order for a transaction to be valid it needs to be confirmed by the blocks.

- Each confirmation takes **10 minutes**
- Wait **one hour** to spend your money
- Real time transactions are risky, **double-spending** them is not a hard thing to do.
What’s new about Bitcoin?

● We do not assume that we know all of the node IDs ahead of time!
  ○ This undercuts ~30 years of work.
● “Honest majority” measured as a fraction of “hashpower”
● Incentives for following the protocol (though this is an incomplete story)
● Nodes do not need to output a final decision (aka “stabilizing consensus”)


Double Spending Attack

1) Give transaction to seller
2) Take the product
3) Send a 2nd transaction and create a longer chain
Is an AP system safe? Eclipsing

Eclipse Attacks on Bitcoin’s Peer-to-Peer Network

Hijacking Bitcoin: Routing Attacks on Cryptocurrencies
Is an AP system safe? Strategic Mining

(a) lead = 0

(b) lead = 0’

1 - γ

(c) lead = 0”

Private chain (Alice’s)

Public chain (Bob’s)

Block public (Bob) is mining on

(d) lead = 2

(e) lead = 2’

1 - γ

(f) lead = -2

k ≥ 0 blocks

k ≥ 0 blocks

k ≥ 0 blocks
Is Bitcoin Decentralized?

5 Mining pools can collectively attack the system.
<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Hash Rate (GH/s):</strong></td>
<td>800.00</td>
</tr>
<tr>
<td><strong>Power (Watts):</strong></td>
<td>900.00</td>
</tr>
<tr>
<td><strong>Power Cost ($/kWh):</strong></td>
<td>0.10</td>
</tr>
<tr>
<td><strong>Pool Fees %:</strong></td>
<td>0.00</td>
</tr>
<tr>
<td><strong>Difficulty:</strong></td>
<td>46684376316.860300</td>
</tr>
<tr>
<td><strong>Block Reward:</strong></td>
<td>25.0000000000</td>
</tr>
<tr>
<td><strong>Exchange Rate (USD):</strong></td>
<td>243.12000000</td>
</tr>
<tr>
<td><strong>Hardware Costs (USD):</strong></td>
<td>0.00</td>
</tr>
</tbody>
</table>

**Days to generate one block mining solo: 2900.87 Day(s)**
(can vary greatly depending on your luck)

**7.948 years**
Convert: 2,900.87 days
GHash Commits to 40% Hashrate Cap at Bitcoin Mining Summit

Stan Higgins | Published on July 16, 2014 at 18:40 GMT
Bitcoin Crash

BitStamp (USD)
May 00, 2017 – Delir
UTC – http://bitcoingcharts.com

![Bitcoin Price Chart](chart.png)
Mt-Gox

- Still no definite answer on what happened
- Malleability attack?
  - However, while MtGox claimed to have lost 850,000 bitcoins due to malleability attacks, we merely observed a total of 302,000 bitcoins ever being involved in malleability attacks.
Bitcoin Wallets

- Hot wallet for a few dozen CHF → Mobile
  - Copay
  - Airbitz
  - breadwallet
  - Bither

- Cold wallet for < 1k CHF → Multi-Sig Desktop
  - Armory
  - Electrum
  - mSIGNA

- Cold wallet for > 1k CHF → Hardware
  - KeepKey
  - Trezor
Bitcoin Paper Wallet

**Private Key**

**Public Key**
Public Key
Transfer 10 Bitcoins from me to Bob.

Alice and Bob are only identified by public keys.

Signed with Alice’s private key.

Bitcoin Network

1BTC
3BTC
1BTC
5BTC

Alice
Outline

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- Smart Contracts
Digital currency is just one application on top of a blockchain

Users

Money

Decentralized Consensus “Blockchain”

Account Balances

Alice: $10
Bob: $15
Carol: $120
Smart Contracts: user-defined programs running on top of a blockchain
About Ethereum

Crowdfunded ~$20M in ~ a month
Popularized a grand vision of “generalized” cryptocurrency

Flexible scripting language “pyethereum” simulator, 2014
Key challenges in smart contract design:

- Smart Contracts in Ethereum can be trusted for correctness and availability, but not privacy.
- Blockchain resources are expensive.
- Race conditions and temporary forks.
Examples

- "Namecoin": a DNS replacement
  - Initially, all names are unregistered.
  - Anyone can claim an unregistered name.
  - Once it’s registered, no one can change it.
Examples: Namecoin

def register(k, v):

    if !self.storage[k]: # Is the key not yet taken?
        # Then take it!

        self.storage[k] = v

    return(1)

else:

    return(0) // Otherwise do nothing
Reasons to be excited about this

- Programmable money is an excellent idea
  - Doesn’t strictly require a cryptocurrency, but it’s here first
- Exists outside mainstream business culture / jurisdictions
  - Could avoid government overreach and monopolies
- We might agree on a standard business database format
Ethereum Languages

- **Ethereum VM Bytecode Stack Language**
  - **Serpent**: Functional, macros, looks like scheme
  - **Solidity**: Types, invariants, looks like Javascript
  - **Lower-Level Language**: Looks like Python

Defined in Yellowpaper
Basics

● Submit a transaction to the blockchain in order to create a new contract
  ○ transaction contains the *code* as data
  ○ contracts have an “account balance” denominated in Ether
  ○ contracts have a persistent “storage” file

● Submit transactions to the blockchain to interact with the contract
  ○ transactions can contain monetary “value,” added to the account
  ○ procedure calls
Gas

Every **Tx** defines:

- recipient, from, data, amount, *gasPrice, gasLimit*

**Validity**: amount + gas*price <= accounts[from].balance

**Update**: recipient.balance += amount
from.balance -= amount + gas*price
execute(code, amount, balance, mem, gas)
from.balance += unusedGas * price
Contract Call Stack

A:
def call():
    assert msg.gas == 100
    x = B.call(gas=10)
    return x + " World!"

B:
def call():
    assert msg.gas == 10
    y = C.call(gas=5)
    assert y == 0
    // out of gas
    return "Hello"

C:
def call():
    assert msg.gas == 5
    while True:
        loop
        Out of gas

Returns "Hello World!"
Application Example: Rock Paper Scissors using Hash Commitments and Collateral
Rock paper scissors

- Intended behavior:
  - Any two parties sign up to play, deposit $1
  - Each party chooses Rock, Paper, Scissors
  - Both parties reveal their choice
  - Winner gets $2

- Threat model: the other party is *malicious*

- Goals: an honest party is guaranteed an equal or better payoff distribution
Problem 1: Race conditions

What happens when 3 people try to sign up at once?
Problem 2: Money leaks

- Easy to lose money with invalid arguments
  - What happens if we send more than 1$?

- Tradeoff:
  - Use at own risk?
  - Costs (slightly) more gas to check
Problem 3: Front running!

Whoever goes second can always win
Problem 4: Fairness

- Whoever reveals second can quit

- Solution: collateral deposits
  - but how much?

- Difference between malicious vs. greedy threat
What’s the deal with The DAO?

● Crowdfunding instrument that raised $150+ million dollars of ETH
  ○ Initially, the goal was $10,000 to fund a Bike Lock company

● TheDAO contract is ambitious! Lets users pool their investments and vote

● A subtle bug in TheDAO led to the loss of $50 million worth of tokens

● The Ethereum community developed a “Hard Fork” to cancel the theft

● A faction of dissenters are maintaining “Eth Classic”, also traded on exchanges
More to see?

Lectures from Andrew Miller.

http://soc1024.ece.illinois.edu/teaching/ece598am/fall2016/

Online Coursera Course

https://www.coursera.org/learn/cryptocurrency